



GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

GUIDE

Graphical User Interface Development Environment

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09/04/2025

LM-18 - Computer science
Academic Year 2023-2024





Problem Statement

Graphical User Interface Development

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Over the years, **Graphical User Interfaces** (GUIs) have become a fundamental component of software development.





Problem Statement

Graphical User Interface Development

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Over the years, **Graphical User Interfaces** (GUIs) have become a fundamental component of software development.

The increase in the number of UI technologies presents a major challenge:

- More technologies mean **more languages to learn**.
- UI migration requires a **full code rewrite**.
- Maintaining consistency across platforms adds **time and effort**.





Problem Statement

Graphical User Interface Development

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Over the years, **Graphical User Interfaces** (GUIs) have become a fundamental component of software development.

The increase in the number of UI technologies presents a major challenge:

- More technologies mean **more languages to learn**.
- UI migration requires a **full code rewrite**.
- Maintaining consistency across platforms adds **time and effort**.

A more modular and framework-independent approach is needed to enable **automatic UI generation** across different technologies.





Domain-Specific Languages (DSLs)

GUIDE

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Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

A **Domain-Specific Language (DSL)** is a programming language tailored to a specific domain:

- **Higher-level abstraction** than General-Purpose Languages (GPLs)
- **Improves productivity** by focusing on domain concepts
- **Reduces errors** by limiting expressiveness to necessary operations
- **Examples:** SQL (databases), HTML (web pages), Gradle (build scripts)





Domain-Specific Languages (DSLs)

GUIDE

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Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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GUIDE's DSL was implemented using **Neverlang**, a language workbench designed to facilitate modular language development with **composition and reuse** of language features.





Software Product Lines (SPLs)

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

A **Software Product Line (SPL)** is an approach to software development that enables the creation of multiple related software products from a shared set of core assets.





Software Product Lines (SPLs)

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

A **Software Product Line (SPL)** is an approach to software development that enables the creation of multiple related software products from a shared set of core assets.

SPLs rely on:

- **Core Assets:** Shared components and libraries
- **Variability Management:** Mechanisms to enable/disable features
- **Automation:** Tools to generate product variants efficiently





Software Product Lines (SPLs)

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

A **Software Product Line (SPL)** is an approach to software development that enables the creation of multiple related software products from a shared set of core assets.

SPLs rely on:

- **Core Assets:** Shared components and libraries
- **Variability Management:** Mechanisms to enable/disable features
- **Automation:** Tools to generate product variants efficiently

Key Benefits:

- **Reuse:** Common components across different product variants
- **Scalability:** New features can be added without major redesigns
- **Customization:** Generate tailored versions of a system Based on feature selection





Architecture

Introduction

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

GUIDE (Graphical **U**ser **I**nterface **D**evelopment **E**nvironment) is a system that combines:

- Domain-Specific Language (DSL) for UI definition
- Software Product Line (SPL) for modularization
- Code generation framework targeting multiple languages





Architecture

Introduction

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

GUIDE (Graphical User Interface Development Environment) is a system that combines:

- Domain-Specific Language (DSL) for UI definition
- Software Product Line (SPL) for modularization
- Code generation framework targeting multiple languages

Key Features:

- **Multi-language:** Supports HTML, Elixir and Python
- **Multi-framework:** Supports Bootstrap, Phoenix LiveView, and Tkinter
- **Multi-platform:** Supports Web and Desktop applications
- **Extensible:** New components, layouts, and languages
- **Automated:** Reduces manual coding effort





Architecture Overview

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Problem Statement

DSL

SPL

Architecture

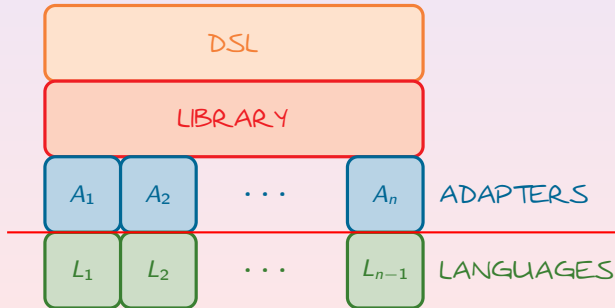
GUIDE in Action

Experiments

Conclusion

The architecture of GUIDE is organized into three layers:

- **DSL Layer**: Defines the UI structure and behavior
- **Library Layer**: Provides core logic and reusable components
- **Adapter Layer**: Translates UI definitions into target languages





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

Architecture

GUIDE in Action

Experiments

Conclusion

DSL

Library

Adapters

HTML (Bootstrap)

Elixir (Phoenix LiveView)

Python (Tkinter)





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

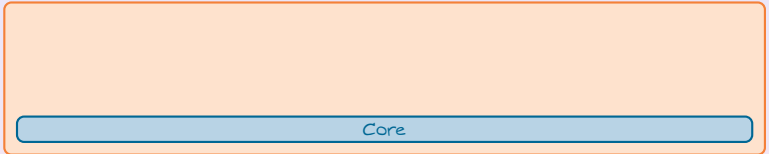
Architecture

GUIDE in Action

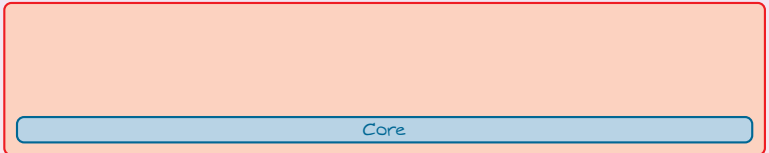
Experiments

Conclusion

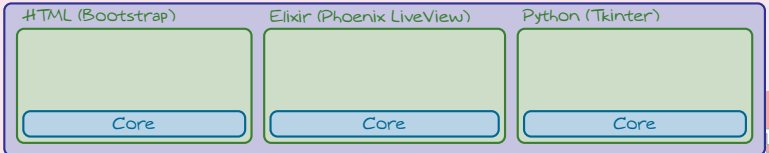
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Library



Adapters





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

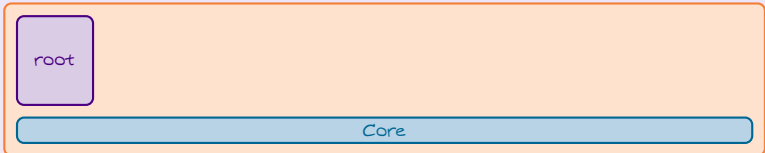
Architecture

GUIDE in Action

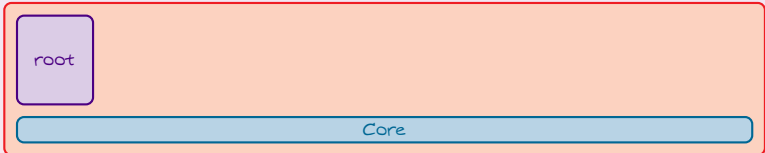
Experiments

Conclusion

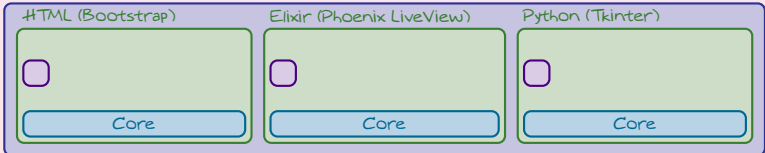
DSL



Library



Adapters





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

Architecture

GUIDE in Action

Experiments

Conclusion

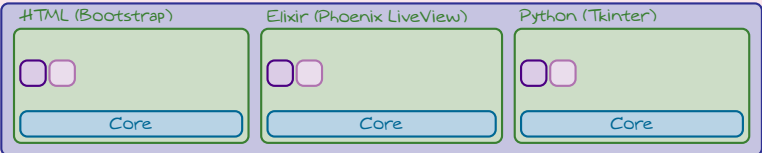
DSL



Library



Adapters





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

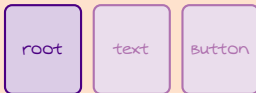
Architecture

GUIDE in Action

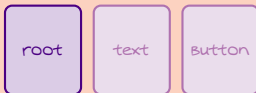
Experiments

Conclusion

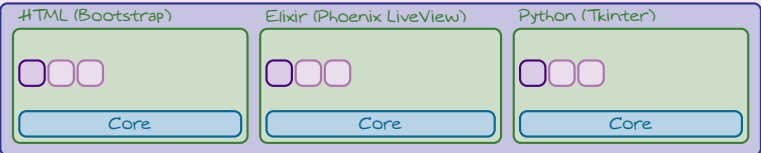
DSL



Library



Adapters





Architecture Module Structure

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

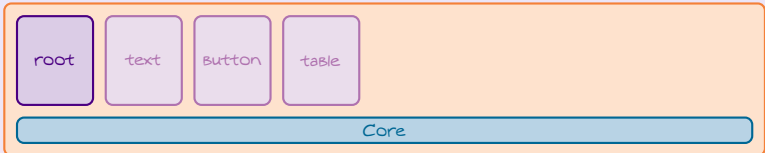
Architecture

GUIDE in
Action

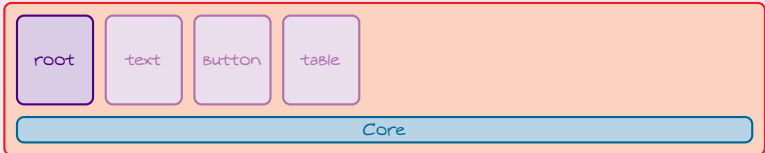
Experiments

Conclusion

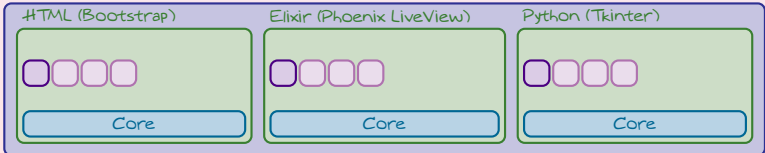
DSL



Library



Adapters





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

Architecture

GUIDE in Action

Experiments

Conclusion

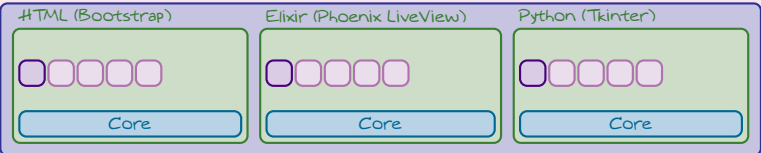
DSL



Library



Adapters





Architecture

Module Structure

GUIDE

Andrea Longoni

Problem Statement

DSL

SPL

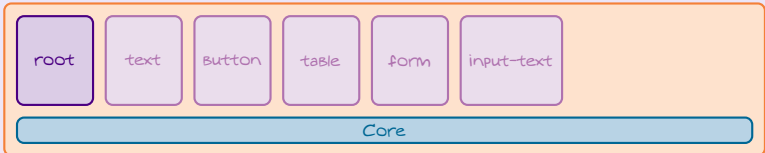
Architecture

GUIDE in Action

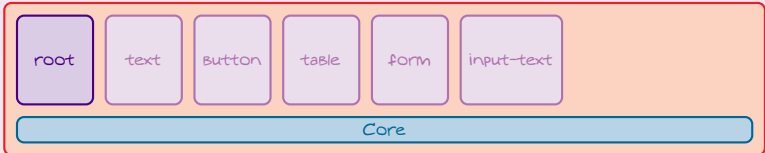
Experiments

Conclusion

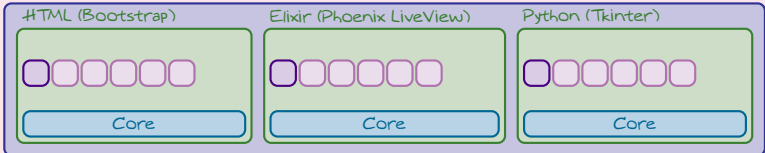
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Library



Adapters





Architecture Module Structure

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

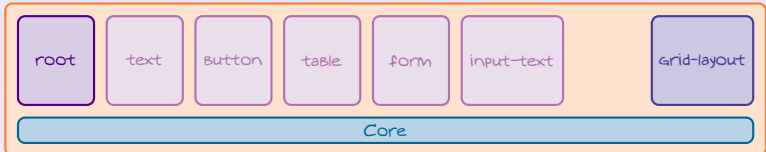
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GUIDE in
Action

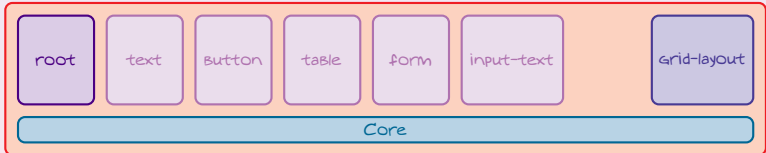
Experiments

Conclusion

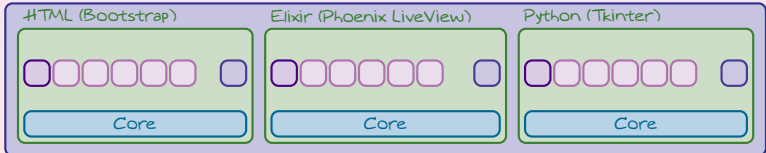
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Library



Adapters





GUIDE in Action

Example UI Structure

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Problem
Statement

DSL

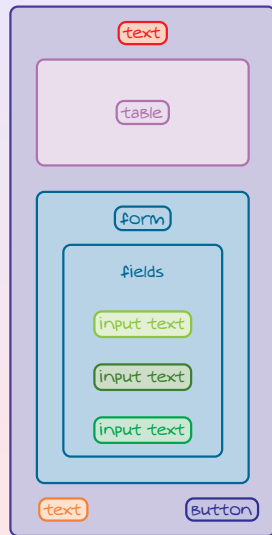
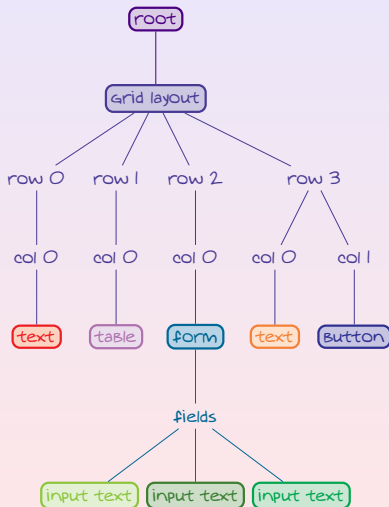
SPL

Architecture

GUIDE in
Action

Experiments

Conclusion





GUIDE in Action

DSL Example

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

```
Module salaries {
```

```
}
```





GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

```
Module salaries {
```

```
  root = Root {  
    module: "salaries",  
    title: title,  
    height: 600,  
    width: 800,  
    callbacksFilename: "salaries_callbacks",  
    layout: GridLayout  
  }
```

```
}
```





GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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```

```
    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
}
```



GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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```

```
    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
  GridLayout = GridLayout {  
    titleText;  
    salariesTable;  
    addForm;  
    deleteText, deleteButton;  
  }
```

```
}
```



GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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  }
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```
    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
  GridLayout = GridLayout {  
    titleText;  
    salariesTable;  
    addForm;  
    deleteText, deleteButton;  
  }
```

```
  titleText = Text {  
    textColor: #color("blue"),  
    backgroundColor: #color("#FFFF00"),  
    content: title  
  }
```

```
  deleteText = Text {  
    textColor: deletePrimaryColor,  
    backgroundColor: deleteSecondaryColor,  
    content: "Delete all salaries: "  
  }
```

```
}
```



GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
  GridLayout = GridLayout {  
    titleText;  
    salariesTable;  
    addForm;  
    deleteText, deleteButton;  
  }
```

```
  deleteButton = Button {  
    id: deleteButton,  
    textColor: deletePrimaryColor,  
    backgroundColor: deleteSecondaryColor,  
    content: "Delete",  
    onClick: @deleteButtonOnClick  
  }
```

```
}
```



GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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  }
```

```
    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
  GridLayout = GridLayout {  
    titleText;  
    salariesTable;  
    addForm;  
    deleteText, deleteButton;  
  }
```

```
  salariesTable = Table {  
    id: table,  
    headers: ["Name", "Surname", "Salary"],  
    rows: [  
      "John", "Doe", "1000";  
      "Jane", "Doe", "2000";  
    ]  
  }
```

```
}
```



GUIDE in Action

DSL Example

GUIDE

Andrea
Longoni

Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

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    title: title,  
    height: 600,  
    width: 800,  
    callbacksFilename: "salaries_callbacks",  
    layout: gridLayout  
  }
```

```
  gridLayout = GridLayout {  
    titleText;  
    salariesTable;  
    addForm;  
    deleteText, deleteButton;  
  }
```

```
    title = "Salaries"  
    deletePrimaryColor = #color("red")  
    deleteSecondaryColor = #color("#000000")
```

```
    addForm = Form {  
      id: addForm,  
      submitButtonText: "Add salary",  
      onSubmit: @addFormOnSubmit,  
      fields: [  
        "Name": InputText {  
          id: name,  
          placeholder: "Name"  
        },  
        "Surname" : InputText {  
          id: surname,  
          placeholder: "Surname"  
        },  
        "Salary" : InputText {  
          id: salary,  
          placeholder: "Salary"  
        }  
      ]  
    }  
  }
```

```
}
```



GUIDE in Action

Running the Example

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

GUIDE help:

```
> java -jar guide.jar --help
Usage: guide [-hV] -l=<language> -o=<output> -r=<rootName> [-s=<srcDir>]
Guide DSL compiler
  -h, --help                Show this help message and exit.
  -l, --language=<language>
                             Valid languages: python, elixir, html
  -o, --output=<output>     Output file
  -r, --root=<rootName>     Root name
  -s, --srcDir=<srcDir>    Source directory
  -V, --version             Print version information and exit.
```

Generate the code:

```
> java -jar guide.jar -l html -o salaries.html -r salaries.root
Successfully wrote to the file salaries.html

> java -jar guide.jar -l elixir -o salaries.ex -r salaries.root
Successfully wrote to the file salaries.ex

> java -jar guide.jar -l python -o salaries.py -r salaries.root
Successfully wrote to the file salaries.py
```





GUIDE in Action

HTML (Bootstrap) Generated Code

GUIDE

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Problem
Statement

DSL

SPL

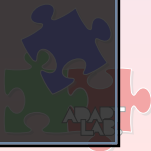
Architecture

GUIDE in
Action

Experiments

Conclusion

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Salaries</title>
    <!-- Bootstrap CSS -->
    <link href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.2/dist/css/bootstrap.min.css"
          rel="stylesheet">
    <!-- jQuery -->
    <script src="https://code.jquery.com/jquery-3.5.1.min.js"></script>
    <!-- Callbacks functions -->
    <script src="salaries_callbacks.js"></script>
  </head>
  <body>
    <div id="HtmlGridLayout8" class="container">
      <div class="row">
        <div class="col">
          <p id="HtmlText0" class="text-start" style="color:#0000FF; background-color:#FFFF00;">Salaries</p>
        </div>
      </div>
      <div class="row">
        <div class="col">
          <table id="table" class="table">
            <thead>
              <tr><th>Name</th><th>Surname</th><th>Salary</th></tr>
            </thead>
            <tbody>
```





GUIDE in Action

HTML (Bootstrap) Result

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Problem Statement

DSL

SPL

Architecture

GUIDE in Action

Experiments

Conclusion

Salaries

Name	Surname	Salary
John	Doe	1000
Jane	Doe	2000

Name

Surname

Salary

Add salary

Delete all salaries:

Delete





GUIDE in Action

Elixir (Phoenix LiveView) Generated Code

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

```
defmodule Salaries do
  use Phoenix.LiveView
  alias Salaries.callbacks

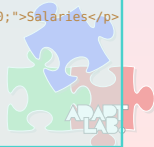
  def mount(_params, _session, socket) do
    socket = assign(socket, :tableheaderOnLoad, ["Name", "Surname", "Salary"])
    socket = assign(socket, :tabletableOnLoad, [{"John", "Doe", "1000"}, {"Jane", "Doe", "2000"}])
    socket = assign(socket, :addFormOnSubmit, Salaries.callbacks.addFormOnSubmit())
    {:ok, socket}
  end

  def handle_event("addFormOnSubmit", value, socket) do
    Salaries.callbacks.addFormOnSubmit(value, socket)
  end

  def handle_event("deleteButtonOnClick", value, socket) do
    Salaries.callbacks.deleteButtonOnClick(value, socket)
  end

  def render(assigns) do
    ~H"""
    <div id="ElixirGridLayout8" class="container mx-auto">
      <div class="grid grid-cols-1">
        <div class="col-span-1">
          <p id="ElixirText0" class="text-left" style="color:#0000FF; background-color:#FFFF00;">Salaries</p>
        </div>
        <div class="grid grid-cols-1">
          <div class="col-span-1">
            <table id="table" class="min-w-full divide-y divide-gray-200 table-auto">
              <thead class="bg-gray-50">

```





GUIDE in Action

Elixir (Phoenix LiveView) Result

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Salaries

Name	Surname	Salary
John	Doe	1000
Jane	Doe	2000

Name

Surname

Salary

Add salary

Delete all salaries:

Delete





GUIDE in Action

Python (Tkinter) Generated Code

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

```
import tkinter as tk
from tkinter import ttk
import salaries_callbacks

class salaries:
    def __init__(self, PythonRoot9):
        self.PythonRoot9 = PythonRoot9
        self.PythonRoot9.title("Salaries")
        self.PythonRoot9.geometry("800x600")

        self.PythonText0 = tk.Label(master=self.PythonRoot9, text="Salaries", fg="#0000FF", bg="#FFFF00")
        self.PythonText0.grid(row=0, column=0)

        self.table = ttk.Treeview(master=self.PythonRoot9, columns=(0, 1, 2), show="headings")
        self.table.heading("0", text="Name")
        self.table.heading("1", text="Surname")
        self.table.heading("2", text="Salary")
        self.table.insert("", tk.END, values=["John", "Doe", "1000"])
        self.table.insert("", tk.END, values=["Jane", "Doe", "2000"])
        self.table.grid(row=1, column=0)

        self.addForm = tk.Frame(master=self.PythonRoot9)

        self.nameLabel = tk.Label(master=self.addForm, text="Name")
        self.nameLabel.pack(anchor="w")
        self.name = tk.Entry(master=self.addForm, state=tk.NORMAL)
        self.name.insert(0, "")
        self.name.pack(fill="x")

        self.surnameLabel = tk.Label(master=self.addForm, text="Surname")
        self.surnameLabel.pack(anchor="w")
        self.surname = tk.Entry(master=self.addForm, state=tk.NORMAL)
```





GUIDE in Action

Python (Tkinter) Result

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Salaries

Name	Surname	Salary
John	Doe	1000
Jane	Doe	2000

Name

Surname

Salary

Add salary

Delete all salaries

Delete





Experiments

Code Generation

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Compare the amount of code written **manually vs. generated** By
GUIDE

The GUIDE program in the example consists of:

- **63** lines of code (LOC)
- **1353** characters (Char)
- **60** minutes of development time

Language	LOC Gen.	Expansion Factor (LOC)	Char Gen.	Expansion Factor (Char)	Time Saved
HTML	62	-2%	2067	+53%	51%
Elixir	81	+29%	3232	+139%	63%
Python	55	-13%	2517	+86%	45%





Experiments

Feature Extension

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Problem Statement

DSL

SPL

Architecture

GUIDE in Action

Experiments

Conclusion

Evaluate the ease of adding new features using the code generation tool

Automatically generated code for the new feature includes:

- Gradle module structure with dependencies and Build scripts
- Java classes declaration
- Test files declaration
- Factory interfaces definition
- Neverlang modules declaration

Feature Type	Feature LOC	Gen. LOC	Effort Reduction
New Language Adapter	~ 458	108	24%
New Component	~ 594	68	12%





Experiments

Feature Selection

GUIDE

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Problem Statement

DSL

SPL

Architecture

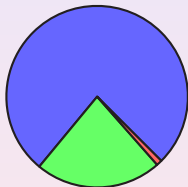
GUIDE in Action

Experiments

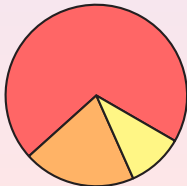
Conclusion

Measure the impact of **feature selection** on storage and **distribution efficiency**

Size of the generated JAR file with all features enabled:



- Neverlang (77%)
- Other Dependencies (23%)
- GUIDE (1%)



- GUIDE DSL (70%)
- Adapters (20%)
- GUIDE Library (10%)





Conclusion

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Interesting results:

- GUIDE **simplifies GUI development** by combining DSLs and SPLs.
- Significant **reduction in manual code writing**.
- **Multi-language support** enables flexibility but requires adapters for new languages.
- Feature selection enables **delivering only paid features** to clients in enterprise contexts.





Conclusion

GUIDE

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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Interesting results:

- GUIDE simplifies GUI development by combining DSLs and SPLs.
- Significant reduction in manual code writing.
- Multi-language support enables flexibility but requires adapters for new languages.
- Feature selection enables delivering only paid features to clients in enterprise contexts.

Future Work:

- Extend GUIDE to support additional GUI frameworks and languages.
- Improve dependency management for better storage efficiency.
- Automate callback file generation to further reduce manual effort.
- Develop a visual UI editor for drag-and-drop interface design.





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Problem
Statement

DSL

SPL

Architecture

GUIDE in
Action

Experiments

Conclusion

Thanks for your attention!

